



MICHAEL NICHOLSON

UI ARTIST & DESIGNER - GAME DEVELOPER

PROFILE

Over the past 30 years I have done a little of everything, from design to art, pixels to polygons, UI and UX.

My ultimate goal with any interface I work on is to bring joy to the player!

CONTACT



(949) 910-6073



mikenart@gmail.com



213 Sherwood Rd
Cockeysville, MD, 21030

FAVORITE QUOTE

"A user interface is like a joke. If you have to explain it, it's not that good."

Martin LeBlanc
CEO Iconfinder

CONNECT



mikenart.wixsite.com/portfolio



sketchfab.com/Mike.Nicholson



artstation.com/mikenart



linkedin.com/in/mikenart/

RECENT WORK EXPERIENCE

2025

Firaxis Games
Sparks, MD

Senior UI Designer
March 2025 - Present

2023

Moonshot Games
Irvine, CA

Level 4 Senior UI Artist
Oct 2023 - March 2025

2021

Lightspeed LA
Irvine, CA

Principle UX Designer
July 2021 - Oct 2023

2020

Amazon Games
Irvine, CA

UX Designer
Jan 2020 - May 2021

2006

Blizzard Entertainment
Irvine, CA

Principle UI Designer I
Oct 2016 - Jan 2020

Senior User Interface Designer
May 2014 - Oct 2016

Senior Artist II
Oct 2006 - Jan 2014

Art Institute of Pittsburgh

Associate in Specialized Technology, Visual Communication
1986-1989